

# Art and Design

Year 6 KPI's	Year 6 Milestones	Evidence 1	Evidence 2	Evidence 3
<b>Generating Ideas</b>	1. Independently develop a range of ideas which show curiosity, imagination and originality .			
	2. Systematically investigate, research and test ideas and plans using sketchbooks and other appropriate approaches. (For instance. Sketchbooks will show in advance how work will be produced and how the qualities of materials will be used.)			
<b>Making</b>	2. Independently select and effectively use relevant processes in order to create successful and finished work.			
<b>Evaluating</b>	1. Provide a reasoned evaluation of both their own and professionals' work which takes account of the starting points, intentions and context behind the work.			
<b>Knowledge</b>	1. Describe, interpret and explain the work, ideas and working practices of some significant artists, craftspeople, designers and architects taking account of the influence of the different historical, cultural and social contexts in which they worked.			
	2. Use the correct technical vocabulary and techniques for modifying the qualities of different materials and processes.			